

# iPad: Thumb Jam – 1 Term



## OVERVIEW

### During this project the children will learn:

- About sounds (timbre)
- About scales/modes
- About call and response
- About phrase length
- About pitch
- About pace
- How to alter the sound they have selected
- About selecting and combining more than one sound (texture)
- About drones and ostinato
- How to perform and record their work
- How to use musical language in order to talk about their own music and the music of others'

#### **Some will demonstrate that they can/or will (emerge)**

- Select a sound
- Play a series of notes
- Explore the pitch and movement of notes
- Improvise within 4 or 8 beats
- Alter the tempo of their work
- Record their work
- Perform their work

#### **Some will demonstrate that they can/or will (achieve)**

- Select two sounds
- Explore time lengths and rhythmic patterns
- Create a musical phrase of 8 beats using call and response
- Add effects to their sounds
- Think about the overall structure of the piece (e.g. beginning, middle and end)
- Select a tempo and record with awareness of beat/metre
- Perform and revise their work
- Comment on their work and the work of others'

#### **Some will demonstrate that they can/or will (exceed)**

- Select two or more sounds with awareness of timbre
- Arrange the sounds with awareness of the texture they create
- Alter the sounds using vibrato/effects
- Create phrases of 8 or 16 beats in length that are balanced and varied
- Use devices such as the drone or ostinato to add an accompaniment
- Consider the overall structure of the piece (e.g. beginning, middle, end/AB/ABA)
- Select a tempo and record with awareness of beat/tempo
- Record and revise their work
- Perform and evaluate their work and the work of others' using musical language