

# Woodwind Orchestral Pathways - Term 3

## OVERVIEW



### During this project the children will learn:

- To extend knowledge of 'solfa' and the relevant hand signals.
- To improve aural pitch recognition
- To improve posture/instrument hold/articulation
- To improve tone quality, embouchure and strength
- To prepare for a performance
- To be able to play from basic notation and from memory (internalize)
- To understand and recognize basic musical structures/shape
- To be able to improvise with two (or more) given notes

#### **Some will demonstrate that they can/or will (emerge)**

- be able to hold the instrument with correct posture and cover holes/pads successfully to produce up to 5 notes
- be able to pitch match using Kodaly hand signs (soh, me, lah, low doh, high doh, re)
- be able to produce a consistent, controlled sound with some dynamic variety
- memorize a range of longer pieces with further complexity and part work
- understand basic musical structures and recognize shape/repetition
- be able to create/improvise short melodic phrases

#### **Some will demonstrate that they can/or will (achieve)**

- be the leader using Kodaly hand signs (soh, me, lah, low doh, high doh, re)
- be able to hold the instrument with consistent correct posture and produce 5 notes
- confidently perform a range of longer pieces as a group and individually with a range of dynamic variety
- recognize and explain a range of basic music structures
- be able to confidently create, improvise and perform short melodic phrases

#### **Some will demonstrate that they can/or will (exceed)**

- be able to pitch match using Kodaly hand signs (soh, me, lah, low doh, high doh, re)
- be able to hold the instrument with increasing consistency and produce sound for at least 3 pitches
- be able to follow basic hand signals to play a small range of pieces within the support of a larger group
- be able to show some understanding and recognition of repeated phrases and melodic shape
- be able to contribute to creating short melodic phrases with support